**Daily Scrum Meeting Minutes:**

Attendees: Jeffrey Perez, Luis Perera

Start time: 5:30

End time: 5:40

Jeffrey Perez:

* What was done since the last scrum meeting?
* Worked on fixing the issue with the panel description
* What is planned to be done until the next scrum meeting?
* Find a solution for the panel description.
* What are the hurdles?
* Getting the description to display the proper text.

Luis Perera:

* What was done since the last scrum meeting?
* Deploying app for iOS.
* What is planned to be done until the next scrum meeting?
* Implement movie player.
* What are the hurdles?
* N/A.

Attendees: Jeffrey Perez, Luis Perera

Start time: 5:00

End time: 5:10

Jeffrey Perez:

* What was done since the last scrum meeting?
* Tried to find a solution to the bug with the panel description.
* What is planned to be done until the next scrum meeting?
* Figure out the solution to the panel description problem in the scripts.
* What are the hurdles?
* Figuring out where in the scripts we are having the problem.

Luis Perera:

* What was done since the last scrum meeting?
* Implement movie player.
* What is planned to be done until the next scrum meeting?
* Implement movie player.
* What are the hurdles?
* Looking for class or library to implement the movie player.

Attendees: Jeffrey Perez, Luis Perera

Start time: 5:30

End time: 5:40

Jeffrey Perez:

* What was done since the last scrum meeting?
* Fixed the problem with the panel description by editing the script.
* What is planned to be done until the next scrum meeting?
* Create a stable build for Android, iOS, Mac OS X, and Windows.
* What are the hurdles?
* N/A

Luis Perera:

* What was done since the last scrum meeting?
* Implemented movie player
* What is planned to be done until the next scrum meeting?
* Improving exterior diagrams and models
* What are the hurdles?
* N/A.

Attendees: Jeffrey Perez, Luis Perera

Start time: 5:30

End time: 5:40

Jeffrey Perez:

* What was done since the last scrum meeting?
* Created stable builds for Android, iOS, Mac OS X, and Windows.
* What is planned to be done until the next scrum meeting?
* Upload SKOPE AR Android build onto the Google Play Store.
* What are the hurdles?
* Uploading iOS to Apple Store.

Luis Perera:

* What was done since the last scrum meeting?
* Improving exterior diagrams and models.
* What is planned to be done until the next scrum meeting?
* Optimizing code
* What are the hurdles?
* N/A.